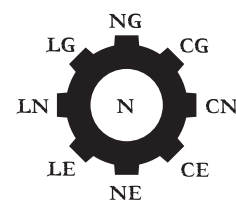




Character Name

Player Name

Alignment



Class & Level

Race

Deity

Size

Age

Gender

Height

Weight

Eyes

Hair

Skin

ABILITY NAME	ABILITY SCORE	MODIFIER	SAVING THROWS	TOTAL	BASE SAVE	ABILITY MODIFIER	MAGIC MODIFIER	MISC MODIFIER
STR Strength			Fortitude (constitution)					
DEX Dexterity			Reflex (dexterity)					
CON Constitution			Will (wisdom)					
INT Intelligence								
WIS Wisdom			Initiative Modifier					
CHA Charisma			Base Attack Bonus				Spell Resistance	

HP	TOTAL	WOUNDS/CURRENT HP	NON-LETHAL DAMAGE	DAMAGE RESISTANCE
Hit Points				

AC	TOTAL	ARMOR BONUS	SHIELD BONUS	DEX MODIFIER	SIZE MODIFIER	NATURAL ARMOR	DEFLECTION MODIFIER	MISC MODIFIER
Armor Class								

Touch Armor Class **Flat-Footed Armor Class**



Attack	ATTACK BONUS	RANGE	DAMAGE	CRITICAL	TYPE

AMMUNITION

Attack	ATTACK BONUS	RANGE	DAMAGE	CRITICAL	TYPE

AMMUNITION

Attack	ATTACK BONUS	RANGE	DAMAGE	CRITICAL	TYPE

AMMUNITION

Attack	ATTACK BONUS	RANGE	DAMAGE	CRITICAL	TYPE

AMMUNITION

Armor/Protective Item	TYPE	AC BONUS	MAX DEX	PENALTY	SPELL FAILURE	SPEED	WEIGHT	PROPERTIES

Shield/Protective Item	TYPE	AC BONUS	MAX DEX	PENALTY	SPELL FAILURE	SPEED	WEIGHT	PROPERTIES

Skills		MAX RANKS (CLASS/CROSS CLASS)		/	
SKILL NAME	KEY ABILITY	ABILITY MODIFIER	MISC. MODIFIER	RANKS	SKILL MODIFIER

☐ APPRAISE	INT				
☐ BALANCE	DEX*				
☐ BLUFF	CHA				
☐ CLIMB	STR*				
☐ CONCENTRATION	CON				
☐ CRAFT	INT				
☐ CRAFT	INT				
☐ CRAFT	INT				
☐ DECIPHER SCRIPT	INT				
☐ DIPLOMACY	CHA				
☐ DISABLE DEVICE	INT				
☐ DISGUISE	CHA				
☐ ESCAPE ARTIST	DEX*				
☐ FORGERY	INT				
☐ GATHER INFORMATION	CHA				
☐ HANDLE ANIMAL	CHA				
☐ HEAL	WIS				
☐ HIDE	DEX*				
☐ INTIMIDATE	CHA				
☐ JUMP	STR*				
☐ KNOWLEDGE	INT				
☐ KNOWLEDGE	INT				
☐ KNOWLEDGE	INT				
☐ KNOWLEDGE	INT				
☐ KNOWLEDGE	INT				
☐ LISTEN	WIS				
☐ MOVE SILENTLY	DEX*				
☐ OPEN LOCK	DEX				
☐ PERFORM	CHA				
☐ PERFORM	CHA				
☐ PERFORM	CHA				
☐ PROFESSION	WIS				
☐ PROFESSION	WIS				
☐ RIDE	DEX				
☐ SEARCH	INT				
☐ SENSE MOTIVE	WIS				
☐ SLEIGHT OF HAND	DEX*				
☐ SPELLCRAFT	INT				
☐ SPOT	WIS				
☐ SURVIVAL	WIS				
☐ SWIM	STR*				
☐ TUMBLE	DEX*				
☐ USE MAGIC DEVICE	CHA				
☐ USE ROPE	DEX				
☐					
☐					
☐					
☐					

■ Denotes a skill that can be used untrained.
□ Mark this box with an X if the skill is a class skill for the character.
* Armor check penalty, if any, applies. (Double penalty for Swim.)

Using Firearms requires the following feat and skill:
• Exotic Weapons Proficiency
• Craft: Small Arms or Craft: Cannoneer



